

CATEGORICAL TRAIN GAME

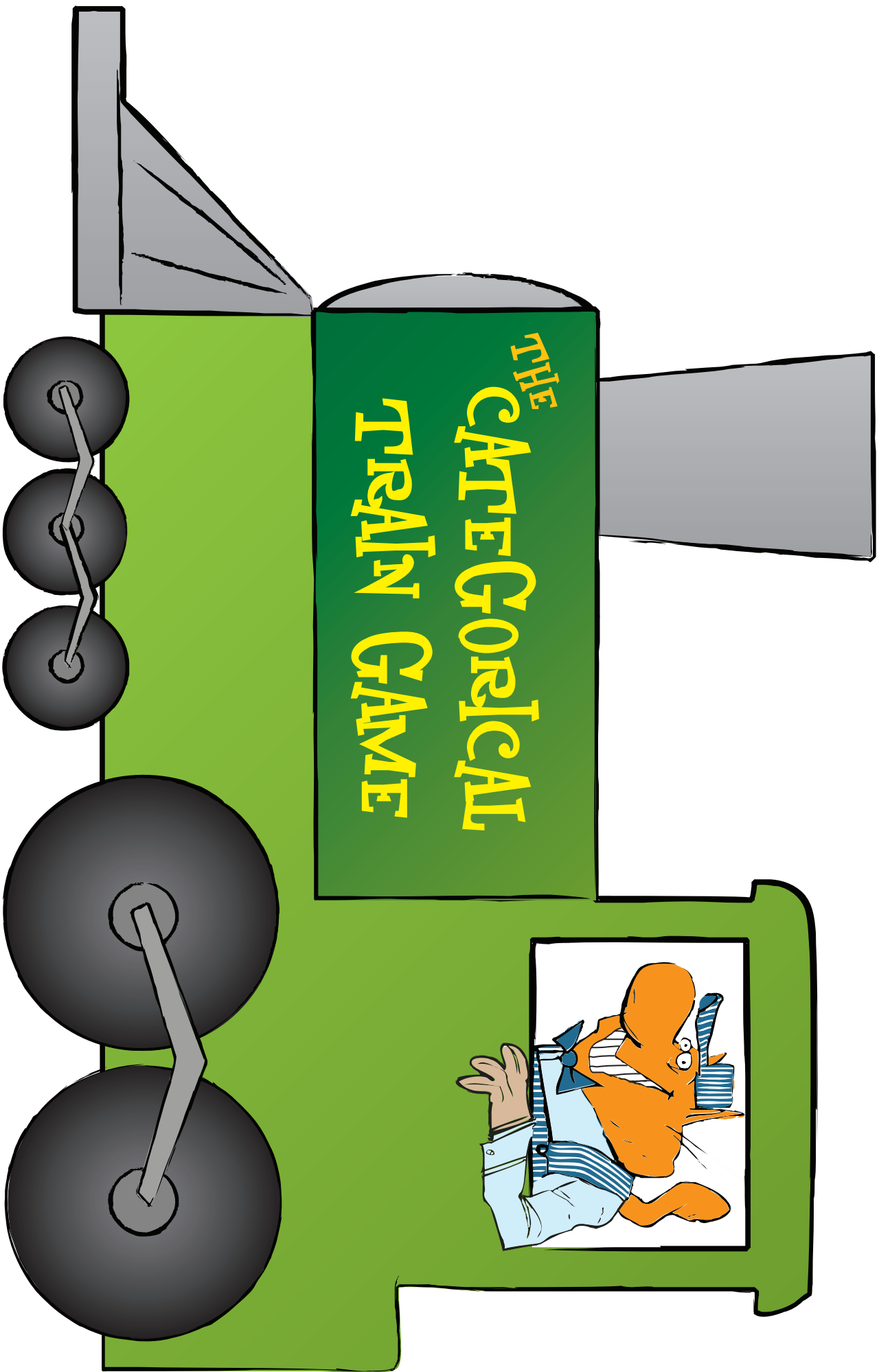
From The World of Brian P. Cleary: www.brianpcleary.com

- ❑ Circle up the students in groups—or “trains”— of between 5 and 8 students.
- ❑ Appoint one leader or “conductor” per train.
- ❑ Provide one clipboard (if they’re on the ground) and one piece of paper and one pen per train, handed to the conductor.
- ❑ Explain what a verb is and ask for examples.
- ❑ Remind them that train cars are hooked together from one to the next.
- ❑ What hooks a verb train together? The last letter of one person’s verb will be the first letter of the next person’s:

EXAMPLE: push hop pinch hold dive exaggerated dunk kiss slither



- ❑ The paper gets passed from child to child within the train with each student writing a verb that begins with the letter with which the previous student’s verb ended.
- ❑ It’s a timed activity. See how many your train can get in 15 minutes.
- ❑ It’s a loud activity with adults and other students helping the person to whom the paper has been passed.
- ❑ After the timed activity, you can make a train with an engine and many cars go all the way around the four walls.



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TRAIN GAME

